



### Name of The Activity:

<IDEATHON 1.0>

#### **Summary of The Event:**

<IDEATHON 1.0> was an extraordinary event organized by the Institution's Innovation Council (IIC) of ABESIT, a premier engineering institute located in Ghaziabad, India. The event was aimed at promoting innovation, creativity, and problem-solving skills among the students, and it saw a massive participation from the students of all branches.

The event was inaugurated with great fervour and enthusiasm, with students and faculty members joining in to mark the beginning of the competition. After the inauguration, students from all branches participated in the competition on 16<sup>th</sup> February 2023.

Thirty teams were shortlisted from the initial rounds, based on their innovative ideas and problem-solving skills. These teams were then given a platform to showcase their ideas and solutions in the final round of the competition on 17<sup>th</sup> February 2023.

After the preliminary rounds, 30 teams were shortlisted for the final round. The shortlisted teams were given a platform to showcase their solutions to the panel of judges, who evaluated the submissions based on a set of stringent criteria. The final round was highly competitive, and the teams left no stone unturned in presenting their solutions.

In addition to recognizing the top three teams for their innovative solutions, Ideathon 1.0 also awarded cash prizes to the winners. The first prize carried a cash prize of INR 5000, the second prize carried INR 3000, and the third prize carried INR 2000.

It is important to note that Ideathon 1.0 was not just about presenting ideas, but also about implementing them. As such, the teams were required to present a working model of their solution, along with the programmed code, to demonstrate that their solution was feasible and could be implemented in real-world scenarios. This requirement of presenting a working model with programmed code was a crucial aspect of Ideathon 1.0, as it ensured that the solutions presented were not just theoretical but had the potential to be implemented in real-world situations. It also helped the teams refine their solutions and make them more practical and effective.

Ideathon 1.0 was a comprehensive event that encouraged students to think creatively, develop innovative solutions, and present them in a practical and feasible manner. The requirement of presenting a working model with programmed code ensured that the solutions presented were not just theoretical but could be implemented in the real world. The cash prizes awarded to the winners provided additional motivation for the students to put in their best efforts and come up with innovative solutions that could make a difference in society.

The event was a grand success, and it provided a great platform for the students to showcase their talent and creativity. It highlighted the importance of innovation and problem-solving skills in today's world and encouraged the students to think out of the box and come up with solutions that can make a difference to the society.

Overall, Ideathon 1.0 was a great initiative by the IIC of ABESIT, and it succeeded in promoting innovation and creativity among the students.

Activit y Name	<idathon 1.0=""></idathon>					
Type Of Activit y	Self-Driven					
Mode Of Condu ct	Offline, IoT Lab, ABESIT Campus.					
Faceb ook Link	https://www.facebook.com/100064061800627/posts/pfbid0b63BSB5Bv9afmRNrgos7VZ9 T1mcHDUcNNSsMvT6Go2YFUQ53GrEMsAcnkqRMXqrol/?app=fbl					
Video Link	https://www.facebook.com/abesit.in/videos/753997812527941/?app=fbl					
Date	16-17th of February,2023.					
Event Coordi nator & Facult y Coordi nator	<ol> <li>Prof. (Dr.) Upasana Pandey</li> <li>Prof. (Dr.) Shipra Saraswat</li> <li>Prof. Laxman Singh</li> <li>Prof. Archana Sharma</li> <li>Prof. Satyam Kumar Saini</li> <li>Prof. Akanksha Bana</li> <li>Prof. Sandeep Kumar</li> <li>Prof. Pragya Pandey</li> </ol>					
Judge s & Evalua tors	<ol> <li>Prof. Avdhesh Kumar Tiwari</li> <li>Prof. Sanjeev Kumar</li> <li>Prof. Prem Shanker</li> <li>Prof. (Dr.) Arvinda Kushwaha</li> <li>Prof. Raj Kishore</li> <li>Prof, Nagendra Nath Dubey</li> <li>Prof. Gaurav Kansal</li> </ol>					
Stude nt Partici pation List	<ul> <li>A. 1<sup>st</sup> Round: All students of B.Tech. 2nd Year (approx. 169 teams, each team consisting of 2-4 members).</li> <li>B. Final Judgement Round: Top 30 Teams of different departments.</li> </ul>					
	Depart ment Project ID Roll No Student Name Project Title					

	2120CSE PID06	210290010 0001	Abhay Mehta	Blind arduino sensor to assist students with visual	
		210290010	•	impairments	
		0007	Aditya Agarwal		
		210290010			
		0010	Akshat Sharma		
		210290010		Automatic door lock	
		0017	Anjali Kumari	system using RFID	
	2120CSE	210290010			
	PID08	0012	Aman Sarswat		
		210290010	A		
		0013	Aman shishodia	Haalth agus Cristans	
		210290010	Himanshu Pal	Health care System	
	2120CSE	0059 210290010	Hilliansnu Pai	-	
	PID12	0058	Harshit Tyagi		
	PIDIZ	210290010	Traisiii Tyagi		
		0052	Gaurav Sharma		
		210290010	Gaura v Sharma	VR palyer	
		0042	Deeksha Jain	VIC paryer	
	2120CSE	210290010	Deeptanshu		
	PID20	0046	Shukla		
		2022CSLE	Ambuja Singh		
00		002	J		
CS		210290010		Face recognition system	
	2120CSE	0009	Aditya Soni	using ML	
	PID22	210290010	Ankur Sharma		
		0019	Alikui Silailila		
		210290010		Car Parking System	
		0089	Mohini Yadav		
	2120CSE PID31	210290010			
		0069	Khushi sharma		
		210290010			
		0070	Kirti Sharma		
	2120 000	210290010	Priyanshu	Smart Contract Building	
	2120CSE	0116	Choudhary		
	PID35	210290010	Priyanshi		
		0115 210290010	Somani	Public Health care	
		0101	Parika Jain	Management system	
	2120CSE	210290010	I alika Jalii	Wianagement system	
	PID41	0111	Pratham Pandey		
	11041	210290010	Tramam randey		
		0102	Parth Gupta		
		210290010	- man Supui	Doctor Appointment	
	2120CSE PID48	0184	Yogesh Narayan	management System	
		210290010	· · · · · · · · · · · · · · ·		
		0163	Vaibhav Singh		

		210290010			
		0177	Vishisht Deep		
		210290010	Siddhant	E-commerce web	
		0149	Srivastava	Application	
	2120CSE	210290010	Siivastava	Application	
	PID58		Caalain Cain		
	1 1030	0130	Sachin Sain		
		210290010			
		0142	Shivani Rana		
		21029001300		My Portal	
		15	DEEPANSHU KUMAR		
1		21029001300			
	2ITMP-10	18	EITISH TYAGI		
		21029001300			
		19	GARBHIT TYAGI		
		21029001300	HIMANSHU		
		22	VASHISTHA		
		2102901540	ARCHIT GARG		
		027			
		2102901540	ANKESH RAUT		
	2CSDSA02	022		WEBSITE BLOCKER	
	2C3D3A02	2102901540	ADARSH YADAV	WEBSITE BLOCKER	
		009			
		2102901540	AKASH YADAV		
		015			
		2102901540	ANSHIKA		
		024	SHARMA	CRIME RATE PREDICTION	
	2CSDSA04	2102901540	ANANYA SINHA	& MANAGEMENT SYSTE	
		020	7.4.7.4.7.4.0.1.4.1.7.4		
		2102901540	ARYAN		
DS & IT			VASHISHT		
D3 Q 11		029			
		2102901540	ANKIT SINGH		
	2CSDSA08	023	ANILIDAO DAL	NOTES AND PASSWORD	
		2102901540	ANURAG RAI	MANAGER	
		026	ABIEVA 1011-1-		
		2102901540	ADITYA KUMAR		
		012	YADAV		
	2CSDSA12	2102901540	GAURI SHARMA		
		050			
		2102901540	KESHAV MALIK		
		063		CLICK SHOD	
		2102901540	ISHITA MALIK	CLICK SHOP	
		057			
		2102901540	CHIRAG RAMESH		
		038	CHANDRA		
	2CSDSA13	2102901540	DEVAM		
		042	POKHRIYAL		
		2102901540	HARSH GOYAL	ODOAN DONATION	
			TIARON GOTAL	ORGAN DONATION MANAGEMENT SYSTEM	
		052	DWEEDHANG	MANAGEMENT SYSTEM	
		2102901540	DWEEPHANS KHARI		
•	i	049			

			2102901540 044	DHRUV DUA		
	2CSDS	2CSDSA17	2102901540 039	CHIRAG SHARMA		
			2102901540 047	DIVYANSHI KANSAL	SPAM MAIL DETECTOR	
		20020717	2102901540 048	DIVYANSHI SAXENA	OF AIM MIAIL DEFECTOR	
			2102901540 054	HARSHI MITTAL		
			2102901540 105	SHRUTI		
		2CSDSB07	2102901540 109	SNEHA GUPTA	ABESIT EVENTS (UPDATE)	
			2102901540 111	SUDHANSHU YADAV		
			2102901540 076	NISHTHA CHAUHAN		
		2CSDSB14	2102901540 090	RIYA CHOUDHARY	GENDER & FACE	
		2000014	2102901540 091	RIYA TEOTIA	DETECTION SYSTEM	
			2102901540 081	PRIYA SHARMA		
	2CSDSB15	2102901540 083	PRIYANSHU MISHRA			
		2CSDSB15	2102901540 069	MAHFOOZ ALAM	REAL STATE PRICE	
			2102901540 080	PRATEEK SINHA	PREDICTION	
			2102901540 070	MOHD UZAIR		
		GROUP A	2102901520 024	ANSHUL SHEKHAR	Cloud Mining Services	
			2102901520 051	HARSH TYAGI		
			2102901520 042	CHIRAG AGARWAL		
	GROU		2102901520 033	ARZOO SINGH		
		GROUP A 8	2102901520 055	ISHIKA JAIN	Face Recoginition for attendance tracking	
			2102901520 062	KHUSHI SHARMA		
		GROUP A	2102901520 044	DEVANSH DEEPAK-short att		
			2102901520 011	AKSHANSH MISHRA	Licence Plate Recognition System	
			2102901520 032	ARYAN VASHISTH		

	2102901520	AASHISH GARG		
	002			
GROUP A		Samar Saifi		
20		Adnan Khan		
	2102901520	ARNAV GUPTA		
	030			
	2102901520	YASH KATIYAR		
	123			
GROUP B	2102901520	011111/444 0114 0444	Android app for AI	
7	102 SHIVAM SHARMA		Department	
	2102901520	UTKARSH TYAGI	_	
	111			
	2102901520	MD TABREZ		
	073	AHMAD		
<b>GROUP B</b>	2102901520	PUSHKAR	Attendance system using	
8	090	PANDEY	Face Recognition	
	2102901520	YAGYANSH		
	121	TYAGI		
	2102901520	YOGESH		
	124	SENGAR		
<b>GROUP B</b>	2102901520	TARUN	Smart Home	
15	109		Smart Home	
	2102901520	ROHIT KUMAR		
	096	SENGAR		
	2102901520	TANISHQ		
	108	SHARMA		
<b>GROUP B</b>	2102901520	VICKY	Multiplayer Game	
20	118	CHOUDHARY	Wanipiayer Game	
	2102901520	PIYUSH		
	082	KOUNDAL-leader		
	2102901550	INDERJEET SINGH		
	017			
	2102901550	SATVIK CHANDRA		
	032			
	2102901550	ADITYA SINGH		
	002	LIADOU CINICULA!		
107.6	2102901550	HARSH SINGHAL	6	
IOT-4	016		Smart Home Control	
	2102901550	HADGU CENCAS		
	015	HARSH SENGAR		
	2102901550	1001 1- 51	Continue Viscoti	
IOT-5	040.00	Uttkarsh Rathore	Sorting Visualizer	

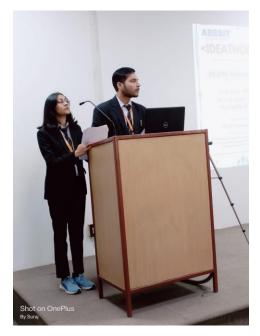
# **Ideathon 1.0-Winner**

# **Congratulation to all!!!**

Winner <ideathon 1.0=""></ideathon>						
PROJECT ID	ROLL NO	NAME	POSITION	Project Description	Prize Money	
	2102900100089	Mohini Yadav	1st	Car Parking System		
2120CSEPID31	2102900100069	Khushi Sharma			Rs. 5000	
	2102900100070	Kirti Sharma				
	2102900100001	Abhay Mehta	2nd Blind arduino sensor to assist students with visual impairments	_		
2120CSEPID06	2102900100007	Aditya Agarwal			Rs. 3000	
	2102900100010	Akshat Sharma				
	2102901520033	Arzoo Singh	3rd	Face Recognition for attendance tracking		
AI Group A 8	2102901520055	Ishika Jain			Rs. 2000	
	2102901520062	Khushi Sharma				

## **Glimpses of the Event:**





































### **Key Outcomes of the Event:**

- 1. It promotes innovation, creativity, and problem-solving skills among the students of ABESIT.
- The event provided a platform for the students to showcase their talent, come up with innovative ideas, and develop practical solutions to real-world problems. The competition aimed to promote awareness of scientific issues and their relevance to society, encouraging participants to develop a scientific temperament and curiosity.
- 3. Ideathon 1.0 emphasized the importance of presenting solutions that were not just theoretical but also practical and feasible. To ensure this, the teams were required to present a working model of their solution, along with the programmed code, to demonstrate that their solution could be implemented in real-world scenarios.
- 4. The competition fostered a sense of competitiveness among participants, encouraging them to showcase their knowledge and understanding of scientific concepts and advancements.
- 5. By Giving prizes motivation for the students to put in their best efforts and come up with solutions that could make a difference in society.
- 6. Teamwork and management.